



Intramural Sports Policies and Procedures

2022 SLCC Campus Recreation

Intramural Sports Policies & Procedures

Intramural Sport Program Contact Info

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1. PROGRAM OVERVIEW

1.1. Intramural Sports Mission

SLCC Campus Recreation Intramurals is dedicated to competitive and recreational activities designed to encourage participation by all members of the SLCC Community, including Students, Faculty and Staff, in a wide variety of sports, events and competitions.

We strive to provide structured and organized programs, available for different skill levels, conducted in a safe environment.

The spirit of fair play and sportsmanship in the scope of offered activities are designed to bring together our diverse SLCC community. Our goal is those involved in Intramural Sports will strive to value all individuals and treat them with worth, integrity, dignity, and respect.

1.2. ID Policy

All intramural participants must furnish their valid SLCC or state issued picture ID with an easy discernible photo to the SLCC Campus Rec staff prior to participating in every contest.

No ID, No Play!!

Other forms of ID will not be accepted – this includes pictures of an ID (on paper or phone), class schedules, etc.

Lost ID passes are acceptable once per semester. Should an individual not have his/her SLCC One Card with him/her at the time of check-in he/she may use a state issued ID. This exception to the SLCC One Card policy is only allowed once per semester

There will be a designated area on each field for ID checks. Please arrive early enough to check-in. It is encouraged that the full team arrives at least 15 minutes prior to its start time

Intramural participants who do not properly check in with photo ID with SLCC Rec Staff prior to participating will cause their team to forfeit the game they played in.

No participant may participate in Intramural Sports under any name other than their own. Anyone attempting to participate using another person's ID or information will be suspended from Intramurals indefinitely.

1.3. Eligibility: Who Can Play SLCC Campus Recreation Intramurals Sports?

- Full-Time SLCC Students: taking more than 9 credits
- Part-Time SLCC Students: taking 9 credits or less
- Faculty/Staff: Part-time & Full time
- Alumni: SLCC graduates and accepted students taking a semester off, are required to pay the 'Guest Fee' to participate
- Sport Club Athletes – There shall be no more than two total current club athletes on a team for their same/like sport. "Current" is defined as one who appears on a club team's roster during that academic year.

- College Varsity Athletes – Athletes whose names do not appear on the current academic year’s varsity team roster in the same/like sport can participate in the same/like sport. Any participant whose name currently appears on a team roster in the current academic year is ineligible to participate in the same/like sport. This includes “red” and “grey” shirts and participants that practice with the team.

Eligibility status of each individual will be checked using the ID number by SLCC. Teams found to have non-SLCC students, faculty, staff or Alumni on the roster may be removed from the league.

Players are required to have participated in 1 regular season game to be able to play in the playoffs.

Players are only allowed to participate on 1 team per league/sport. Players caught playing on two different teams in the same league/sport will cause their team to forfeit each game they participated in.

After having played in 2 games for 1 team, players cannot switch teams without express approval through the SLCC Campus Recreation office. Players caught doing so will be removed from the league and the new team they play for may forfeit the resultant games.

The Intramural Staff reserves the right to examine participants’ eligibility at any time.

All games found to have had ineligible players participating, will be forfeited by then offending team. It is the Captain’s responsibility to ensure that all players are eligible before each contest.

1.4. SLCC Alumni/Students Taking a Semester Off Fee Policy

SLCC Alumni or students taking a semester off will be able to pay a semester “Guest Fee”, which will allow them to participate in Intramurals for the semester,

- Participants must pay the fee by the day of the Intramural Event
- Fees can be paid online slcc.edu/recreation
- Receipts need to be turned in to the Campus Recreation Desk at the Lifetime Activities Center (LAC) or given to the SLCC Campus Recreation employee at the event.
- If participants have not paid the fee or refuse to, they will not be allowed to participate in the Intramural Event

1.5. How to Sign Up

Please go to <http://www.slcc.edu/recreation/intramurals-games.aspx> and fill out the registration form

1.6. Team Composition

-Team Captain must be a current SLCC student taking classes

-Minimum requirement of 3 current SLCC students per team (5 if roster is over 10)

Each sport will have a minimum number of players on the roster needed to fill a team. Teams will have until the end of the official registration period to meet the minimum requirements. Teams that do not meet the minimum requirements will not receive a schedule until they do and will be replaced by a team from the waitlist that does meet the minimum requirements.

2. SPORTSMANSHIP & PARTICIPANT CONDUCT

2.1. Sportsmanship & Conduct Expectations

SLCC Intramural Sports program uses a system to monitor and ensure good sportsmanship. This applies to players, captains, bench personnel, and spectators for a specific team. This includes but is not limited to unsportsmanlike conduct, rough play, and improper behavior (persistent infringement of any rules of the game). **TEAM CAPTAINS ARE RESPONSIBLE FOR THE CONDUCT OF THEIR PLAYERS AND SPECTATORS.** Penalties for rough play are sport specific and will be enforced in addition to unsportsmanlike penalties.

2.2 Sportsmanship Rating Defined:

Below is a general guide to the Sportsmanship Rating. Officials will use their judgment and discretion when rating a team's sportsmanship. Everything, before, during, and after a contest will affect a team's rating.

Excellent Sportsmanship: "4" Rating

- Players cooperate with the Officials about rule interpretations and calls. Team members and spectators are respectful of opponents and officials. There were no notable incidents regarding misconduct throughout the game

Above Average Sportsmanship: "3" Rating

- Team members and spectators are respectful of opponents and Officials except for 1 or 2 minor incidents which may or may not merit a warning from the game Officials or a Supervisor. Team members participate in the spirit and intent of the intramural sport rules and/or program policies. Team members accept judgment decisions made by the officials during the contest.

Below Average Sportsmanship: "2" Rating

- Team members or spectators are disrespectful of opponents or Officials on a number of occasions which may, or may not warrant a penalty. Teams that receive multiple warnings or have a player ejected should receive no higher than a "2" rating.

Unacceptable Sportsmanship: "1" Rating

- Teams constantly and negatively comment to the Officials and/or opposing teams from the field and/or sidelines. The team captain exhibits little or no control over teammates or themselves. The majority of individuals on the team are disrespectful towards opponents and/or Officials on a regular basis. Two or more individuals from the same team were ejected from the game.

Sportsmanship Rating:

- All teams must maintain an average sportsmanship rating of "2.5" or better to be eligible for the playoffs

- The captain of a team receiving a “2” sportsmanship rating in two games during the season will be required to meet with the SLCC Campus Recreation Manager. The captain will be suspended from all Intramural sports until at least the time of this meeting
- The captain of a team receiving a “1” sportsmanship rating in a game during the regular season will be required to meet with the SLCC Campus Recreation Manager. The captain will also be suspended from all Intramural sports until at least the time of this meeting

Any team receiving two below average ratings (1 or 2) in a season will be placed on probation or If a team is on probation and receives a below average rating (1 or 2) it will be removed from the league

- During the playoffs, if a team receives a “1” rating or drops below a Season Sportsmanship Average of 2.5 it will be eliminated from the playoffs regardless of wins
- There will be no sportsmanship rating, for either team, for games that are scored a forfeit for failure to play

2.3. Ejections and Suspensions

Any player, coach, or fan ejected from an intramural contest for any reason must leave the playing area immediately after information is obtained by SLCC Rec Staff Member. Failure to leave the area may result in forfeiture of the contest by the team associated with the ejected person.

Any participant, coach, or fan that is ejected from an Intramural Sports contest will automatically be suspended from their next Intramural Sports event. Increased suspension time will be added if the Intramural Sports Office deems the offences committed, severe.

Cases involving physical abuse of or between participants, spectators, and/or Intramural Sports staff will be referred to SLCC Campus Security for potential action.

Ejections

Below is a list of offenses that will result in ejection. This list is not intended to be comprehensive and SLCC Rec Staff Members will use their discretion during any situation not covered below:

- Striking or attempting to strike an individual
- Engaging an individual in a combative manner
- Throwing a punch, kicking or attempting to kick at an individual
- Cursing or using other offensive language (example – racial slurs) at other players, SLCC Campus Rec Staff, an official or spectators
- Any threats to an official or to other players will be turned over to SLCC Campus Police and formal charges may be brought against the offender(s)
- Spitting at an individual
- Brandishing a foreign object or weapon with intent to harm, injure, or intimidate an individual
- Retaliating against an aggressive act
- Leaving the player bench area during a fight on the playing surface

2.4. Sportsmanship & Playoff/Tournament Eligibility

Teams are required to maintain a 3.0 sportsmanship rating in order to qualify for the playoffs. Failure to maintain a minimum 3.0 rating will disqualify teams from playoff eligibility. Team captains are responsible for monitoring their team’s sportsmanship ratings and average online.

Teams receiving a forfeit during the regular season will not qualify for the playoffs. Receiving a second forfeit will cause the team to be removed from the league.

Teams receiving low sportsmanship ratings during Playoffs/Tournaments will be removed from the event without refund.

3. TEAM CAPTAINS' EXPECTATIONS & RESPONSIBILITIES

3.1. General Responsibilities Team Captains are responsible for:

Attending mandatory captain's meetings before the start of each league. (If the captain cannot attend, they must inform the Intramurals Office of the representative they are sending in their place.)

Informing their teams of SLCC Campus Recreation Intramurals of the Sports Policies & Procedures, specific event rules, dates, times, and locations of contests.

Fielding an eligible team for every contest.

Ensuring all players check in with their state issued photo ID cards before participating in every contest.

Seeking out information about schedules, schedule updates, and weather-related issues, and then passing that information along to teammates.

Provide truthful information to SLCC Campus Recreation staff.

Verify that contest results are accurate online prior to the publishing of playoff schedules.

4. FORFEIT POLICY

4.1. Forfeits

A team does not have the minimum number required to play at game time (Exception: the opposing team grants a 10 minute grace period). A forfeit of this nature will count as a loss and result in an automatic 3 for Sportsmanship.

Teams will be allowed 2 forfeits per season (after 1 forfeit a team is no longer eligible for playoffs). A team will be removed from the league once the second forfeit is received.

Teams must be signed in and ready to play at the time of the scheduled contest to avoid penalties. Therefore, it is suggested that teams arrive at least 15 minutes before game time to allow for parking, signing in, and warming up.

The final score listed below will be awarded if the game results in a forfeit at the end of 10 minutes. The other 2 columns are awarded to the "ready" team if the second team arrives within the designated time frame and play commences.

4.2. Defaults

A default is a game that is not played and is recorded as a loss but is not considered a forfeit. A team may receive a one-time default if the team captain calls the Recreation Office before 3pm game day to inform us that they will not be able to field a team for their contest.

If a default has occurred, the teams involved may still use the site to practice until 15 minutes prior to the next contest; however, SLCC Rec staff are not permitted to officiate any practice, scrimmage or contest the teams choose to participate in during that time.

5. Protest Procedures

Judgment calls are not eligible for protest. Only misapplication/misinterpretation of a sport rule and eligibility may be protested.

5.1 Misinterpretation/Misapplication:

- Rule interpretations by an official on the field/court are eligible for protest. This protest will be heard immediately by the on-site Supervisor and will be decided at that time, this ruling will be documented by the SLCC Campus Recreation Staff present
- In order for a team to protest it must call a time out immediately following the potential misinterpretation/misapplication and request a protest. The Official will summon the Supervisor who will make a ruling on the protest. Should the original call be upheld, the protesting team will lose the time out. Should the call be reversed, the time out is not lost
- If a team does not have any time outs remaining it cannot protest

5.2. Eligibility Dispute:

- A protest of the eligibility of an opposing player or the legality of a team's roster must be lodged with the on-site Supervisor. Every effort to judge the eligibility of players will be made at that time
- If the protesting team is not satisfied a written protest must be submitted to the Manager, Intramural Sports & Sport Clubs within 24 hours of the contest. It must be in writing and presented by the team captain or any members of the team having been involved.
- If the game, where eligibility is in question, occur during a tournament the protesting team must let the Supervisor on duty know they wish to protest immediately after the contest; failure to do so will forfeit a team's right to protest. A written protest still needs to be presented to the Recreation Manager within 24 hours of the game or if the protest is upheld, the game is forfeited by the offending team. If the protest is declined, the game score will stand

6. SCHEDULES, CANCELLATIONS, & INCLEMENT WEATHER

6.1. Online Schedules

All effort will be made to have schedules made available online within a week after the event sign up deadline. Due to time and facility constraints, some games might need to be rescheduled once schedules are published.

6.2. Postponements & Cancellations

Intramural Sports contests are subject to cancellation due to poor weather conditions and/or unplayable field/court conditions.

Additionally, SLCC Rec Staff may cancel games onsite, if necessary, after 3:00 pm.

SLCC Campus Rec will reschedule cancelled games only if time, space, and personnel exist. Teams should check the online schedule for re-scheduled game information. SLCC Recreation will also contact captains to inform them that contests are cancelled due to weather.

6.3. Weather/Game Updates

In the event of inclement weather, we will post updates on Facebook, Twitter and our website. No decision will be made until 3:00 pm that day. The Intramural Sports Office will also contact teams through imleagues.com to inform them that contests are cancelled due to weather.

6. PLAYOFFS

6.1. Playoff Qualification

Depending on the amount of time and space available, all teams that maintain the minimum 3.0 Sportsmanship Rating will be included in the playoff scheduling.

Teams failing to maintain a 3.0 sportsmanship rating and having forfeited 1 game or more will not qualify for the playoff schedule.

8. REFUNDS

8.1. Refund Policy

Refunds will not be issued after the team sign-up date. There will be no refunds for games missed due to forfeit.

If a team was created in a league and that league did not carry, the SLCC Campus Recreation will credit your imleagues account the amount paid. This credit can be applied to future sign-up fees.

Guest fees will not be refunded. For Alumni or students taking a semester off, guest fees take the place of Student Fees.

Refunds may be given on a case-by-case basis.

9. PARTICIPANT SAFETY

9.1. Assumption of Risk

Many intramural sports activities present the inherent possibility of injury. Participation in the program is voluntary; individuals assume responsibility for their own health and safety. All individuals who intend to participate in vigorous sports should, for their own protection, have a physical examination to determine that they are physically able to participate.

9.2. Medical Coverage

All participants assume all responsibility for any injury and illness associated with Intramural Sports.

- All participants in the SLCC Campus Recreation Intramural Sports Programs are responsible for their own medical insurance coverage
- Salt Lake Community College provides no medical coverage for participants in Campus Recreation activities
- EVERYONE PARTICIPATES IN INTRAMURAL SPORTS ACTIVITIES AT THEIR OWN RISK
Medical insurance is strongly recommended.

9.3 First Aid/Bleeding Policy

Any player requiring medical attention should report to an SLCC Staff Member on duty.

- If a player is bleeding, has an open wound or an excessive amount of blood on their clothing they will be removed in order to receive medical attention
- Any participant wishing to return to the competition must have the bleeding stopped, wound covered, and if necessary, clothing changed
- If a player is injured during any SLCC Campus Recreation Intramural Sports contest they may only re-enter at the discretion of the SLCC Campus Recreation Intramural Staff on site

Concussion Protocol

- Any participant that is believed to have a concussion will be removed from the game immediately and will not be permitted to re-enter any intramural contest on the same day
 - Participants removed from participation for a suspected concussion will not be allowed to return to play until a physician's note have been brought to the SLCC Campus Recreation Manager.
- All participants are strongly encouraged to seek medical attention for possible concussions and follow any return to play protocols given to them by a health care provider
 - Any participant under 18 must provide proof to SLCC Campus Recreation Manager that they have been cleared to return to play by a health care professional
- More information about concussions can be found at <http://www.cdc.gov/headsup/>

10. SLCC Closure

If at any time the SLCC is closed due to weather or other related emergencies, all Intramural Sports contests will be cancelled.

11. Dress Code

- No jewelry will be allowed in competition with the exception of medical alert/identification items
 - Medical Alerts must be taped down and remain that way for the duration of competition
- All participants are required to wear appropriate athletic wear to all competitions
- Closed toed athletic shoes must be worn during competition. 5 Fingered Shoes are not acceptable
- Jeans, jean shorts, and Khakis are prohibited in competition
- Belt loops, or belts are NOT allowed in competition
- Teams are encouraged to create their own jerseys. Jerseys must be the same color and each team member must have a different number permanently affixed to the jersey (the number may not be taped on)
- If a team does not have matching shirts with numbers, Intramural Sports will provide scrimmage vests. Participants must wear a personal shirt under the provided jersey (a white undershirt is suggested)

- Only molded plastic or rubber cleats are allowed. No metal cleats
- Protective gear such as a mouthpiece or shin guards are strongly encouraged due to the nature of the activities but not required

12. Questions, Comments, Concerns

- If you have questions, comments, or concerns regarding any aspect of Intramural Sports that a SLCC Campus Recreation Staff Member has not answered, please contact the SLCC Campus Recreation Manager, 801-957-5140.
- We welcome feedback that is delivered professionally and intended to have a positive impact on the program
- Information may also be found on our website slcc.edu/recreation